

GNU Emacs Reference Card

(for version 27)

Starting Emacs

To enter GNU Emacs 27, just type its name: `emacs`

Leaving Emacs

suspend Emacs (or iconify it under X) `C-z`
exit Emacs permanently `C-x C-c`

Files

read a file into Emacs `C-x C-f`
save a file back to disk `C-x C-s`
save all files `C-x s`
insert contents of another file into this buffer `C-x i`
replace this file with the file you really want `C-x C-v`
write buffer to a specified file `C-x C-w`
toggle read-only status of buffer `C-x C-q`

Getting Help

The help system is simple. Type `C-h` (or F1) and follow the directions. If you are a first-time user, type `C-h t` for a **tutorial**.

remove help window `C-x 1`
scroll help window `C-M-v`
apropos: show commands matching a string `C-h a`
describe the function a key runs `C-h k`
describe a function `C-h f`
get mode-specific information `C-h m`

Error Recovery

abort partially typed or executing command `C-g`
recover files lost by a system crash `M-x recover-session`
undo an unwanted change `C-x u, C-_ or C-/`
restore a buffer to its original contents `M-x revert-buffer`
redraw garbaged screen `C-l`

Incremental Search

search forward `C-s`
search backward `C-r`
regular expression search `C-M-s`
reverse regular expression search `C-M-r`
select previous search string `M-p`
select next later search string `M-n`
exit incremental search `RET`
undo effect of last character `DEL`
abort current search `C-g`

Use `C-s` or `C-r` again to repeat the search in either direction. If Emacs is still searching, `C-g` cancels only the part not matched.

Motion

entity to move over	backward	forward
character	<code>C-b</code>	<code>C-f</code>
word	<code>M-b</code>	<code>M-f</code>
line	<code>C-p</code>	<code>C-n</code>
go to line beginning (or end)	<code>C-a</code>	<code>C-e</code>
sentence	<code>M-a</code>	<code>M-e</code>
paragraph	<code>M-{</code>	<code>M-}</code>
page	<code>C-x [</code>	<code>C-x]</code>
sexp	<code>C-M-b</code>	<code>C-M-f</code>
function	<code>C-M-a</code>	<code>C-M-e</code>
go to buffer beginning (or end)	<code>M-<</code>	<code>M-></code>
scroll to next screen		<code>C-v</code>
scroll to previous screen		<code>M-v</code>
scroll left		<code>C-x <</code>
scroll right		<code>C-x ></code>
scroll current line to center, top, bottom		<code>C-l</code>
goto line		<code>M-g g</code>
goto char		<code>M-g c</code>
back to indentation		<code>M-m</code>

Killing and Deleting

entity to kill	backward	forward
character (delete, not kill)	<code>DEL</code>	<code>C-d</code>
word	<code>M-DEL</code>	<code>M-d</code>
line (to end of)	<code>M-o C-k</code>	<code>C-k</code>
sentence	<code>C-x DEL</code>	<code>M-k</code>
sexp	<code>M-- C-M-k</code>	<code>C-M-k</code>
kill region		<code>C-w</code>
copy region to kill ring		<code>M-w</code>
kill through next occurrence of <i>char</i>		<code>M-z char</code>
yank back last thing killed		<code>C-y</code>
replace last yank with previous kill		<code>M-y</code>

Marking

set mark here	<code>C-@ or C-SPC</code>
exchange point and mark	<code>C-x C-x</code>
set mark <i>arg</i> words away	<code>M-@</code>
mark paragraph	<code>M-h</code>
mark page	<code>C-x C-p</code>
mark sexp	<code>C-M-@</code>
mark function	<code>C-M-h</code>
mark entire buffer	<code>C-x h</code>

Query Replace

interactively replace a text string using regular expressions `M-%`
Valid responses in query-replace mode are
`SPC or y`
`,`
`DEL or n`
`!`
`^`
`RET`
`C-r`

Multiple Windows

When two commands are shown, the second is a similar command for a frame instead of a window.

delete all other windows	<code>C-x 1</code>	<code>C-x 5 1</code>
split window, above and below	<code>C-x 2</code>	<code>C-x 5 2</code>
delete this window	<code>C-x 0</code>	<code>C-x 5 0</code>
split window, side by side		<code>C-x 3</code>
scroll other window		<code>C-M-v</code>
switch cursor to another window	<code>C-x o</code>	<code>C-x 5 o</code>
select buffer in other window	<code>C-x 4 b</code>	<code>C-x 5 b</code>
display buffer in other window	<code>C-x 4 C-o</code>	<code>C-x 5 C-o</code>
find file in other window	<code>C-x 4 f</code>	<code>C-x 5 f</code>
find file read-only in other window	<code>C-x 4 r</code>	<code>C-x 5 r</code>
run Dired in other window	<code>C-x 4 d</code>	<code>C-x 5 d</code>
find tag in other window	<code>C-x 4 .</code>	<code>C-x 5 .</code>
grow window taller	<code>C-x ^</code>	
shrink window narrower	<code>C-x {</code>	
grow window wider	<code>C-x }</code>	

Formatting

indent current line (mode-dependent)	<code>TAB</code>
indent region (mode-dependent)	<code>C-M-\`</code>
indent sexp (mode-dependent)	<code>C-M-q</code>
indent region rigidly <i>arg</i> columns	<code>C-x TAB</code>
indent for comment	<code>M-;</code>
insert newline after point	<code>C-o</code>
move rest of line vertically down	<code>C-M-o</code>
delete blank lines around point	<code>C-x C-o</code>
join line with previous (with arg, next)	<code>M-^</code>
delete all white space around point	<code>M-\`</code>
put exactly one space at point	<code>M-SPC</code>
fill paragraph	<code>M-q</code>
set fill column to <i>arg</i>	<code>C-x f</code>
set prefix each line starts with	<code>C-x .</code>
set face	<code>M-o</code>

Case Change

uppercase word	<code>M-u</code>
lowercase word	<code>M-l</code>
capitalize word	<code>M-c</code>
uppercase region	<code>C-x C-u</code>
lowercase region	<code>C-x C-l</code>

The Minibuffer

The following keys are defined in the minibuffer.

complete as much as possible	<code>TAB</code>
complete up to one word	<code>SPC</code>
complete and execute	<code>RET</code>
show possible completions	<code>?</code>
fetch previous minibuffer input	<code>M-p</code>
fetch later minibuffer input or default	<code>M-n</code>
regexp search backward through history	<code>M-r</code>
regexp search forward through history	<code>M-s</code>
abort command	<code>C-g</code>

Type `C-x ESC ESC` to edit and repeat the last command that used the minibuffer. Type F10 to activate menu bar items on text terminals.

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Buffers

select another buffer
list all buffers
kill a buffer

C-x b
C-x C-b
C-x k

Transposing

transpose characters
transpose words
transpose lines
transpose sexps

C-t
M-t
C-x C-t
C-M-t

Spelling Check

check spelling of current word
check spelling of all words in region
check spelling of entire buffer
toggle on-the-fly spell checking

M-\$
M-x ispell-region
M-x ispell-buffer
M-x flyspell-mode

Tags

find a tag (a definition)
find next occurrence of tag
specify a new tags file

M-.
C-u M-.
M-x visit-tags-table

regexp search on all files in tags table M-x tags-search
run query-replace on all the files M-x tags-query-replace
continue last tags search or query-replace M-,

Shells

execute a shell command
execute a shell command asynchronously
run a shell command on the region
filter region through a shell command
start a shell in window *shell*

M-!
M-&
M-|
C-u M-|
M-x shell

Rectangles

copy rectangle to register
kill rectangle
yank rectangle
open rectangle, shifting text right
blank out rectangle
prefix each line with a string

C-x r r
C-x r k
C-x r y
C-x r o
C-x r c
C-x r t

Abbrevs

add global abbrev
add mode-local abbrev
add global expansion for this abbrev
add mode-local expansion for this abbrev
explicitly expand abbrev
expand previous word dynamically

C-x a g
C-x a l
C-x a i g
C-x a i l
C-x a e
M-/

Miscellaneous

numeric argument
negative argument
quoted insert

C-u num
M--
C-q char

Regular Expressions

any single character except a newline	.	(dot)
zero or more repeats	*	
one or more repeats	+	
zero or one repeat	?	
quote special characters	\	
quote regular expression special character <i>c</i>	\c	
alternative ("or")	\	
grouping	\(...\)	
shy grouping	\(:? ... \)	
explicit numbered grouping	\(:NUM ... \)	
same text as <i>n</i> th group	\n	
at word break	\b	
not at word break	\B	

entity	match start	match end
line	^	\$
word	\<	\>
symbol	_<	_>
buffer	\`	\'
class of characters	match these	match others
explicit set	[...]	[^ ...]
word-syntax character	\w	\W
character with syntax <i>c</i>	\sc	\Sc
character with category <i>c</i>	\cc	\Cc

International Character Sets

specify principal language	C-x RET 1
show all input methods	M-x list-input-methods
enable or disable input method	C-\
set coding system for next command	C-x RET c
show all coding systems	M-x list-coding-systems
choose preferred coding system	M-x prefer-coding-system

Info

enter the Info documentation reader
find specified function or variable in Info

C-h i
C-h S

Moving within a node:

SPC
DEL
b

Moving between nodes:

n
p
u
m
n
f
l
d
t
g

next node
previous node
move up
select menu item by name
select *n*th menu item by number (1-9)
follow cross reference (return with 1)
return to last node you saw
return to directory node
go to top node of Info file
go to any node by name

Other:

h
i
s
q

run Info tutorial
look up a subject in the indices
search nodes for regexp
quit Info

Registers

save region in register	C-x r s
insert register contents into buffer	C-x r i
save value of point in register	C-x r SPC
jump to point saved in register	C-x r j

Keyboard Macros

start defining a keyboard macro	C-x (
end keyboard macro definition	C-x)
execute last-defined keyboard macro	C-x e
append to last keyboard macro	C-u C-x (
name last keyboard macro	M-x name-last-kbd-macro
insert Lisp definition in buffer	M-x insert-kbd-macro

Commands Dealing with Emacs Lisp

eval sexp before point	C-x C-e
eval current defun	C-M-x
eval region	M-x eval-region
read and eval minibuffer	M-:
load a Lisp library from load-path	M-x load-library

Simple Customization

customize variables and faces	M-x customize
Making global key bindings in Emacs Lisp (example):	
(global-set-key (kbd "C-c g") 'search-forward)	
(global-set-key (kbd "M-#") 'query-replace-regexp)	

Writing Commands

```
(defun command-name (args)
  "documentation" (interactive "template")
  body)

An example:
(defun this-line-to-top-of-window (line)
  "Reposition current line to top of window.
With prefix argument LINE, put point on LINE."
  (interactive "P")
  (recenter (if (null line)
    0
    (prefix-numeric-value line))))
```

The **interactive** spec says how to read arguments interactively. Type C-h f **interactive** RET for more details.

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Designed by Stephen Gildea

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